

---

ABSTRACT OF THE DISCLOSURE

---

SA Digital data are transmitted as packets within frames, at an average frame rate equal to the sampling rate divided by the number of samples per frame. When, as a result of subband or other coding, the number of packets required per frame would not be an integer, frames containing the next lower integer are transmitted, followed by frames containing the next higher integer. Preferably a first portion of each frame contains synchronization information, a second portion contains allocation information, and a third contains samples of, and scale factor information for, the transmitted signal. SEA

---